

JFKHS 2018

MOVEMENT 2: VESUVIUS

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Furious ♩ = 165

2 3 4 5 6 7 8

Chimes

Glockenspiel

Xylophone
Xylo *ff*

Vibraphone
Vibes *ff*

Marimba
Marimba *ff*

Timpani
A, D, E Regular 2 29 *p* 3 Center *ff* *mp*

Synth Pad
ff *mp*

Electric Guitar
Surdo 3 *ff* *mp*

Electric Bass
ff *mp*

Cymbals
2 Sus Cym *p* CC & TT 3 *ff*

Surdo
2 3 *ff* *mp*

Drum Set
Crash *ff* *mp* *f*

Snareline
Chris Solo *ff* *mp* *f*

Tenorline
Sticks *p* *ff* *mp* *f*

Bassline
p *ff* *mp* *f*

13

This musical score is for a percussion ensemble and includes the following instruments and parts:

- Chm** (Chimes): Rests for measures 9-13, then plays a melodic line in measures 14-16.
- Glock** (Glockenspiel): Rests for measures 9-13, then plays a melodic line in measures 14-16.
- Xylo** (Xylophone): Plays a steady eighth-note pattern throughout measures 9-16.
- Vibe** (Vibraphone): Rests for measures 9-13, then plays a melodic line in measures 14-16.
- Mar** (Maracas): Plays a steady eighth-note pattern throughout measures 9-16.
- Timp** (Timpani): Plays a steady eighth-note pattern throughout measures 9-16.
- Pad** (Percussion Pad): Plays sustained chords throughout measures 9-16.
- Bass**: Plays a steady eighth-note pattern throughout measures 9-16.
- Cym** (Cymbal): Rests for measures 9-16.
- Sur** (Snare Drum): Plays a steady eighth-note pattern throughout measures 9-16.
- DS** (Drum Set): Includes parts for Ribbon Crasher (RH), HH (Hi-Hat), RC (Ride Cymbal), and Ride Bell. Dynamics range from *mp* to *f*.
- SL** (Shaver/Slide): Includes a Backstick part with dynamics *mp*, *f mp*, and *f mp*. It features complex rhythmic patterns with triplets and accents.
- TL** (Tom-Toms): Includes a part with dynamics *ff* and complex rhythmic patterns.
- BL** (Bells): Plays a steady eighth-note pattern throughout measures 9-16.

The score is in a key signature of one flat and a 4/4 time signature. Measure numbers 9 through 16 are indicated at the top of the page.

19

This musical score is for a percussion ensemble, spanning measures 17 to 24. The instruments and their parts are as follows:

- Chm (Chimes):** Remains silent throughout the section.
- Glock (Glockenspiel):** Features melodic lines in measures 19-20 and 23-24.
- Xylo (Xylophone):** Plays a steady eighth-note pattern.
- Vibe (Vibraphone):** Mirrors the Glockenspiel's melodic lines.
- Mar (Maracas):** Provides a consistent rhythmic accompaniment.
- Timp (Timpani):** Plays a steady eighth-note pattern.
- Pad (Pads):** Provides harmonic support with sustained chords.
- Bass (Bass Drum):** Plays a steady eighth-note pattern.
- Cym (Cymbal):** Remains silent.
- Sur (Snare Drum):** Plays a steady eighth-note pattern.
- DS (Drum Set):** Includes RC (Rim Cymbal) and Ching parts.
- SL (Soprano Snare):** Features complex rhythmic patterns with dynamic markings like *mp* and *f*.
- TL (Tenor Snare):** Features complex rhythmic patterns with dynamic markings like *ff*.
- BL (Bass Drum):** Plays a steady eighth-note pattern.

The score includes various musical notations such as dynamics (*mp*, *f*, *ff*), articulation (accents), and specific drum techniques (e.g., *mp* Stick Click, *f* Neighbor's Drum to Right, *mp* Backsticking In/Out, *f* Ching).

This musical score is for a percussion ensemble, covering measures 25 through 32. The instruments listed on the left are Chm (Chimes), Glock (Glockenspiel), Xylo (Xylophone), Vibe (Vibraphone), Mar (Maracas), Timp (Tympani), Pad (Percussion Pad), Bass (Bass Drum), Cym (Cymbal), Sur (Snare Drum), DS (Double Snare), SL (Small Drum), TL (Tom-Low), and BL (Tom-High). The score is written in 4/4 time with a key signature of one flat (B-flat). Measure 25 is marked with a box containing the number 25. Measure 29 is marked with a box containing the number 29. The score includes various dynamic markings such as *ff* (fortissimo), *p* (piano), *f* (forte), *mp* (mezzo-piano), and *mf* (mezzo-forte). There are also performance instructions like "Regular" for the Timp and "Crossover" for the TL. The notation includes a variety of rhythmic patterns, including eighth and sixteenth notes, rests, and complex textures for the snare and tom-toms. The Maracas part features a steady, rhythmic accompaniment. The overall texture is dense and rhythmic, typical of a modern percussion ensemble score.

33

Chm *f*

Crt *ff*

Xylo *ff*

Vibe *ff*

Mar *ff*

Timp *ff mp* *f* *mp* *f*

Pad *ff*

33 34 Electric Guitar 35 36 37 38 39 40

Bass *mf* *f* *mf* *f*

Cym *ff*

Sur *ff*

DS *ff mp* *ff* *mp* *ff*

SL Center *ff* *mp* *ff* *ff*

TL *ff* *mp* *ff* *mp* *ff*

BL *ff* *f* *ff* *f* *mp* *ff*

This musical score is for a percussion ensemble, covering measures 41 through 48. The instruments and their parts are as follows:

- Chm (Chimes):** Treble clef, measures 41-48. Dynamics: *mp*, *f*, *mf*, *ff*.
- Crt (Crotales):** Treble clef, measures 41-48. Dynamics: *mp*, *f*, *mf*.
- Xylo (Xylophone):** Treble clef, measures 41-48. Dynamics: *mp*.
- Vibe (Vibraphone):** Treble clef, measures 41-48. Dynamics: *mp*.
- Mar (Maracas):** Treble and Bass clefs, measures 41-48. Dynamics: *mp*.
- Timp (Timpani):** Bass clef, measures 41-48.
- Pad (Percussion Pad):** Treble and Bass clefs, measures 41-48. Dynamics: *mp*, *f*, *mf*, *ff*.
- Bass:** Bass clef, measures 41-48. Dynamics: *f*, *mp*.
- Cym (Cymbal):** Treble clef, measures 41-48. Dynamics: *f*, *mp*, *p*. Includes a "choke" instruction at measure 42.
- Sur (Triangle):** Treble clef, measures 41-48. Includes a "Triangle" instruction at measure 45.
- DS (Drum Set):** Treble clef, measures 41-48. Includes "Rim Shot" instructions at measures 42 and 43.
- SL (Snare Drum):** Treble clef, measures 41-48. Includes "Guts" instructions at measures 46 and 48.
- TL (Tom-Toms):** Treble clef, measures 41-48. Includes "Scrapes" instructions at measures 47 and 48.
- BL (Bass Drum):** Treble clef, measures 41-48. Includes "Mute" and "Regular" instructions at measures 45 and 48. Dynamics: *fff*, *ff*, *mf*.

The score includes various musical notations such as dynamics (*mp*, *f*, *mf*, *ff*, *fff*), articulation marks (>), and specific performance techniques like "choke", "Rim Shot", "Guts", "Scrapes", "Mute", and "Regular".

49 55

Chm
Glock
Xylo
Vibe
Mar
Timp
Pad
53 Electric Guitar
Bass
Cym
Acc.
DS
SL
TL
BL

50 51 52 53 54 55 26" 56

ff *mf* *ff* *mf* *ff* *mp*

ff *ff* *mf* *f* *ff* *mp*

ff *p* *ff* *f*

ff *p* *ff*

ff *mf* *mp* *ff*

Center Side Rim *ff* *mf*

Visuals *p* *rr ll*

Visuals *ff* *R r L l l R r L r l l*

p *rr ll* *ff* *R r L l l R r L r l l R*

ff *p* *ff* *R R R R*

55 Surdo *ff* *56 R Shet*

HH&Ride *mf* *mp* *ff*

Visuals *rr ll*

R *R* *R* *R*

The score is divided into two systems. The first system includes Chm, Glock, Xylo, Vibe, Mar, Timp, Pad, Sur, Bass, and Cym. The second system includes a Surdo part and a full drum set (Sur, DS, SL, TL, BL). A box highlights measure 60. Dynamics include mp and ff. The time signature changes from 9/8 to 3/4 to 4/4. There are various musical notations such as accents, slurs, and articulation marks.

65 66 67 68 69 70 71 72

Chm

Glock

Xylo

Vibe

Mar

Timp

Pad

Sur

Bass

Cym

Sur

DS

SL

TL

BL

pp *f* *mf* *p* *ff* *mp* *f* *pp* *p*

Rim Click

Rrr III

R L r r l Rrr III

73 74 75 76 77 78 79 80

Chm

Glock *f* *p* *f* *p* *f*

Xylo *p* *f* *p* *f*

Vibe *p* *f* *p* *f*

Mar *p* *f* *p* *f*

Timp *p* *f* *p* *f*

Pad *f* *p* *f*

Sur *f* *p* *f* *p* *f*

Bass

Cym Scrape

Sur

DS *p* *f* *p* *f* *p*

SL

TL *p* *f* *p* *f*

BL *p* *f* *p* *f*

pp

Musical score for percussion ensemble, measures 81-88. The score includes parts for Chm, Glock, Xylo, Vibe, Mar, Timp, Pad, Sur, Bass, Cym, Sur, DS, SL, TL, and BL. Measure 83 is marked with a box containing the number 83. Measure 87 is marked with a box containing the number 87. The score includes various dynamics such as *mf*, *pp*, *p*, *f*, and *mf p*. Performance instructions include "Play as Grace Note" for Glock, "Guts" for SL, and "Puffs" for TL. The SL part includes rhythmic notation with accents and slurs, and the TL part includes rhythmic notation with slurs and accents. The BL part includes rhythmic notation with slurs and accents.

92

89 90 91 92 93 94 95 96 Bass Drop/Reverse FX

Chm

Glock

Xylo

Vibe *f* *p* *mf* *p* Cym

Mar *p* *mf* *p* 94 Cym

Timp *p* *mf* *p* 92 Center 93 3 3 3 3 94 Regular *f* *mp* *ff*

Pad *pp* *f* *mp* *ff*

Sur *mf* *f* *pp* *f* *mp* *ff*

Bass *mf* *f* *pp* *f* *mp* *ff*

Cym *p* *f* *p* *ff* *mp*

Trgl. Surdo *mp* *ff* *mp*

DS *p* *f* *mp* *ff*

SL Ping Shot *p* *f* *mp* *ff*

TL *f* *p* *f* *mp* *ff*

BL *p* *mf* *p* *f* *mp* *ff*

R I r L L r r l l l r r r l l l r r r l l l r r r l l l r r r l l l r r r l l l r r r l l l r r r l l l

105

104 106 107 108 109 Smolder/Steam FX

Chm

Glock

Xylo Cym ff ch(sh)

Vibe Cym ff ch(sh)

Mar Cym ff ch(sh)

Timp Center 26^o ff ch(sh) Regular 26^o

Pad ff fff ch(sh)

Sur ff fff ch(sh)

Bass ff Slap Regular ch(sh)

Cym ff Sizzle Cym ch(sh)

Sur Rim on Rests ch(sh)

DS ff Cym Scrape ch(sh)

SL ff^{tr} ch(sh)

TL ff^{tr} ch(sh)

BL ff^{tr} Rim on Rests ch(sh)